

# Grab It - Core Competency Examples (I Can Statements)

*Choose 1 Competency and 1 Piece of Evidence.*

## **Subject:** Computer Studies 10

- Thinking / #3
  - o Terminology Part 1
  - o Top 10 List
- Thinking / #5
  - o Terminology Part 1
  - o Top 10 List
- Thinking / #1
  - o Jeopardy Part 2
  - o Robot News

## **Subject:** Yearbook

- Thinking / #2
  - o InDesign Playlist
  - o InDesign Layout Template Part 2
- Thinking / #6
  - o InDesign Playlist
- Personal & Social / #6
  - o Yearbook Page work
  - o Work Ladder

## **Subject:** Media Design

- Thinking / #1
  - o Alphabet Cards
  - o The Scene
  - o Sticker
- Thinking / #2
  - o Alphabet Cards
  - o Sticker
  - o Stranger Things Design 2
- Thinking / #6
  - o Neon Signs
  - o Vector Plants
  - o Stranger Things Design 1

## **Subject:** Photography

- Thinking / #2
  - o Symmetry (PS) Photos
  - o Colour Isolation (PS) Photos
- Thinking / #8
  - o Any Self-Assessment Form
- Thinking / #8
  - o Manual Mode Photos
  - o Shutter Speed Photos
  - o Aperture Photos